

Emile Edwin Smith
80 West Sierra Madre Blvd #396
Sierra Madre, CA 91024
310-383-2299
emile@emilesmith.com

Work History

- Visual Effects Supervisor, Entity FX 2011
- Senior Technical Director, Industrial Light and Magic 2009-2010
- Freelance Director 2007-2010
- Cinematic Director, Electronic Arts 2006-2007
- Visual Effects Supervisor, Zoic Studios 2002-2009
- Visual Effects Supervisor, Radium 2002
- Visual Effects Supervisor, Foundation Imaging. 1996-2002
- Freelance VFX supervisor, Neo Pictures 2000
- Digital Artist at Calico Creations 1997-1998
- Digital Artist at Flash Film Works 1996-1997
- Digital Artist at UCSD TV 1994-1995
- Graphic Designer/Animator at Vortex Interactive 1993-1995

Awards

- 2003 Emmy Award for Special Visual Effects “Firefly”
- 2003 Visual Effects Society for Best Visual Effects in a Series “Firefly”
- 2004 Visual Effects Society for Best Visual Effects in a TV Movie “Battlestar Galactica”
- 2004 Emmy Nomination for Special Visual Effects “Battlestar Galactica”
- 2004 CG Festival, Best Visual Effects on Television, “Battlestar Galactica”

Experience

- Visual/Digital/CG Effects Supervisor:
 - Extensive hands on 3d animation, FX and compositing skills.
 - Extensive location and set work worldwide.
 - Work very closely with producers and directors to get the look they want on budget.
 - Project bidding and script breakdowns.
 - 1st and 2nd unit Director.
 - Developed the handheld camera work look of Firefly/Serenity and Battlestar Galactica.
 - Vast knowledge of lighting and camera work/techniques in CG environments and integrating them in live footage.
 - Supervising large and small teams.
 - Extensive motion capture experience.

Education

- BA in Visual Arts/Media University of California at San Diego.

Organizations

- Academy of Television Arts and Sciences, Visual Effects Society.

Software

- Zeno, LUX, Renderman, Lightwave, Maya, Mental Ray (limited), Nuke, After Effects.

Credit List

- **Film:**
 - The Grove – Short film – Director/Writer/Producer
 - The Job – Second Unit Director/VFX Supervisor
 - Rango – Technical Director
 - Avatar: The Last Airbender – Technical Director
 - Circuit of Heaven – VFX Supervisor
 - Serenity – CG Supervisor
 - Project Viper – Digital Artist
 - Mimic 2 (Premiere Video Award winner, Best Visual Effects) –CG Supervisor
 - Legend of Zu – CG blood Supervisor
 - The Jackal – Lead Animator
 - Batman: Subzero – Lead Animator
 - Talos the Mummy – Digital Artist
 - Power Rangers: Turbo – Digital Artist
- **Commercial/Game:**
 - Tiberium - EA Los Angeles – Cinematics Director
 - Medal of Honor Airborne – Artist Support
 - Command and Conquer, Tiberium wars – VFX Supervisor
 - Lexus - Marcus Nispel - MJZ – VFX Supervisor
 - Cadillac – Sean Thonson - MJZ – VFX Supervisor
 - UPS – Rocky Morton - MJZ – VFX Supervisor
 - Command and Conquer X – Electronic Arts – VFX Supervisor
 - NFL Space Raiders – Dave Meyers director @Radical Media –VFX Supervisor
 - Sketchers – Jay Torres, The Fugatives –VFX Supervisor
 - Nokia Media Pod – Nokia – VFX Supervisor
 - Kenwood Excellon Ground Zero – Kenwood – VFX Supervisor
 - Sun Microsystems in house promotional spot – VFX Supervisor
 - Cinemark Theater intro – VFX Supervisor
 - Paramount Parks roller coaster promotional videos – Ty Granarolli – Paramount Parks – VFX Supervisor
 - Project Stealth promo – Ty Granarolli – Paramount Great– VFX Supervisor
 - I Am Sci-Fi, Branson promo – Sci-Fi Channel – Digital Artist
 - Desktop Images tutorial video – Talent, VFX Supervisor
 - Space Shuttle expo for Disneyworld – VFX Supervisor
 - Magic attraction at Legoland – VFX Supervisor
- **Television:**
 - Charlie’s Angels – VFX Supervisor
 - The Secret Circle – VFX Supervisor
 - Reaper – VFX Supervisor
 - The Prince of Motor City – VFX Supervisor
 - Chuck –VFX Supervisor (various episodes)
 - Beyond (2006 Pilot)– VFX Supervisor
 - Battlestar Galactica (Emmy Nominated) – VFX Supervisor (Zoic) DFX Supervisor (Production)
 - Century City – VFX Supervisor
 - Lost in Space (2004 Pilot) – Digital Artist
 - NYPD 2069 (2003 Pilot) – CG Supervisor
 - Firefly – VFX/DFX Supervisor
 - Extreme Team (Pilot) – VFX Supervisor
 - CSI – Digital Artist
 - Miracles – Digital Artist
 - Twilight Zone – Digital Artist
 - Providence – VFX Supervisor
 - Buffy the Vampire Slayer – Digital Artist
 - Superfire (Emmy nominated show) – CG Supervisor
 - Starship Troopers, Roughnecks – Director, VFX Supervisor, Digital DP, animation producer
 - Star Trek Voyager - various episodes – CG Supervisor
 - Star Trek Deep Space 9 - various episodes
 - Thumbtanic (Steve Oedekerck) – CG Supervisor
 - Thumb Wars, the Phantom Thumb (Steve Oedekerck) – Digital Artist
 - Buckaroo Banzai promo – Director/VFX Supervisor